General 345

## **Chapter 11 Using the Source Editor**

This chapter describes the basic functionality of the GoLive CyberStudio *Source Editor*, explains its interaction with the *Palette*, provides information on selected menu commands, and gives instructions on how to edit Web pages in source mode. You should be familiar with the contents of this chapter before starting to edit HTML code in source mode.

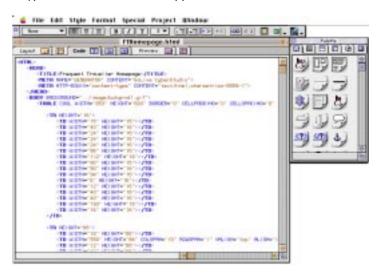
#### General

The GoLive CyberStudio *Source Editor* is a convenient text-oriented Web page editor that makes your GoLive CyberStudio Web publishing package complete.

The Source Editor adds more than basic HTML editing functionality to GoLive CyberStudio, allowing you to view your document's HTML source code, check the HTML syntax, fine-tune your code, or even build Web pages from scratch.

A typical *Source Editor* screen appears below.

The Source Editor Screen



The *Source Editor* comes with a set of powerful features that provides valuable assistance to the HTML-savvy user. Syntax highlighting, drag & drop, and other tools ensure that HTML source code editing is not the tedious process it used to be.

#### User Profiles

The GoLive CyberStudio Source Editor has been designed with the seasoned HTML programmer in mind.

If you are a seasoned HTML programmer with a good working knowledge of Hypertext Markup Language and have been using other text-oriented HTML editors, you will find the Source Editor very useful for tweaking and fine-tuning the underlying HTML code.

After completing the layout of your Web page in *Layout* mode, you may want to use the Source Editor to check the structure of your HTML code and make minor corrections, if necessary. You can use the Source Editor to your advantage to add, for example, custom attributes or edit string values.

#### **Basic Features**

The editing functionality of the *Source Editor* is similar to that of any other text editor for the Macintosh:

- You can create a new document within the *Source Editor* by choosing the New command from the *File* menu. A blank window will be opened on the screen, allowing you to type or paste text from another document, application, or text clippings from the Finder.
- After you have done some basic editing, you can save your new document using the Save command from the File menu.
- You can also open an existing GoLive CyberStudio, HTML, or text document using the *Open* command from the *File* menu.
- Typing inserts characters at the insertion point, which is displayed as a blinking vertical bar. Selected text is replaced by the first typed character, and the insertion point is placed after the first typed character.
- Selected text in the frontmost (active) window is highlighted using the default highlight color selected in the Color control panel.
- As you type, the Source Editor scrolls the window's contents horizontally or vertically so that the insertion point is visible.

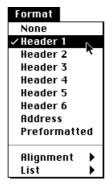
Text Formatting 347

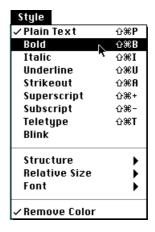
## **Text Formatting**

The *Source Editor* allows you to apply the basic text formatting commands from the *Format* and *Style* menus (see *The Style and Format Menus* on page 80 for reference) to selected text in the *Body* section of your page.

The following screenshots show the text formatting commands available in the *Format* and *Style* menus.

Source Editor Commands in the Edit Menu







To format a paragraph in *Source* mode, proceed as follows:

- **1** Triple-click the paragraph to highlight it.
- **2** Go to the *Format* menu and choose the desired paragraph style.



To format selected text in *Source* mode, proceed as follows:

- 1 Double-click the text to highlight a single word, or click and drag to highlight more text.
- **2** Go to the *Style* menu and choose the desired character style.

## **Syntax Highlighting**

Syntax highlighting works in the background, continuously monitoring user input and comparing it with the content of the tag database.

When the syntax highlighting feature recognizes a tag, it highlights the start and end tags and tag attributes to indicate that the syntax is complete.

Syntax Highlighting FrequentTravelersDept.html in the Source View Layout Preview (HTML) (HEAD) The default color for HTML tags is blue. TITLE Frequent Travelers Department</TITLE> <META NAME="GENERATOR" CONTENT="GoLive CyberStudio"> <META HTTP-EQUIV="sontent-type" CONTENT="text/html;charset=iso-8859-1"> The default color for tag attributes is brown. (BODY) A niche for business and pleasure travelers who spend much of their time on the move, the Frequent Travelers department offers. The default color for visible content is black. the expertise of frequent flyer guru Peter Smith's Frequent Flyer services and inside tips from investigative reporter Jody Rothchild. <!MG SRC="../image/greenberg.gif" ALIGN="middle"><P> Get ready to laugh as columnist Tony Johnson announces his annual Dubious Actiovement Awards. It's time for the annual celebration 'stup' most ⊦ ુ things have har

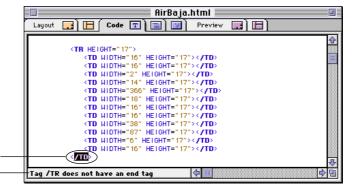
> Syntax highlighting uses eight different colors to visually separate tags, attributes and document content, thus making it easy for authors to keep track of their HTML code. An example of highlighted HTML code is shown above.

Syntax Checking 349

## **Syntax Checking**

Syntax checking ensures that your Web pages contain only valid and error-free code. The built-in syntax checker parses your HTML code against the coding rules stored in the tag database and highlights code elements presumed faulty.

Syntax Checking in the Source View



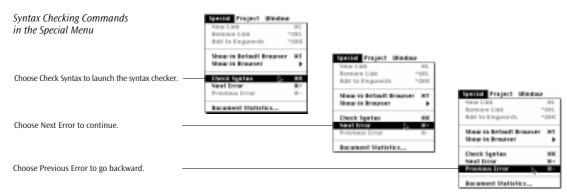
The syntax checker has found a faulty end tag. The status line identifies the fault.



To launch the syntax checker, proceed as follows:

- **1** Choose the *Check Syntax* command from the *Special* menu.
- **2** The syntax checker should highlight the first code element presumed faulty now.
- **3** Check the status line at the lower left corner of the window to learn more about the error.
- **4** Correct the error.
- **5** Choose the *Next Error* command from the *Special* menu or press Command-Option-"+" (the plus sign on the numeric keypad) to continue to the next error.

To return to the last error, choose the *Previous Error* command from the *Special* menu or press Command-Option-"-" (the minus sign on the numeric keypad).



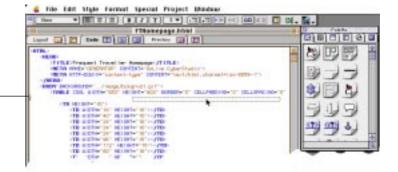
## **Drag & Drop Support**

Drag & drop insertion is available for *Body* and *Forms* tags from the *Palette* as well as text clippings from the Finder or any other software that supports Macintosh drag & drop.

The following screenshot illustrates the drag & drop insertion of a line tag from the Palette.

Drag & Drop Insertion of a Line Tag

While you are dragging, the cursor moves along the margin to indicate the current insertion point



The Source Editor lets you drop Palette items in the flow of your HTML code and use them as editable tag templates.

After inserting a tag, you can edit its attributes and attribute values while the Source Editor monitors your input and highlights typing errors or incomplete syntax.

Drag & drop coloring is also supported. You can drag a color from the preview pane of the Color Picker (see Coloring Text and Objects on page 301) and drop it on your HTML code.

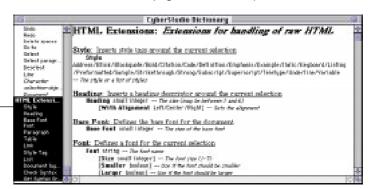
Further drag & drop options include pages and URLs from the *Project* window. Dropping a page or URL icon creates a link instantly, referencing the page or URL you have dropped.

## Automating Operations Using AppleScript

GoLive CyberStudio's AppleScript Dictionary

Click here to view an AppleScript command.

The GoLive CyberStudio *Source Editor* can be controlled using AppleScript, the powerful scripting language developed by Apple Computer to automate repetitive tasks on the Macintosh. Scripting enables experienced users to add a complete suite of specialized HTML formatting commands to the basic editing functionality of the *Source Editor* and to build pages automatically.



The following sections outline how GoLive CyberStudio's *Source Editor* works with AppleScript to automate tasks.



To use AppleScript, you need the AppleScript extension installed in your Extensions folder as well as the Script Editor.

You also need a working knowledge of AppleScript to use the following script command reference to your advantage. For instructions on how to use AppleScript, please refer to the appropriate documentation available from Apple Computer.

#### **Containers**

If the user doesn't specify any container, the script addresses the document with the active window. If this document is not in HTML mode, the script automatically switches to HTML mode. Scripts can also address a particular window or document directly, using either its position on screen or its name.

## Lines, Characters, and **Selections**

The Source Editor window contains Objects of the Line and Character types. These objects represent physical lines or characters, which can be addressed as single entities or in groups. You can use the usual AppleScript syntax to address lines and characters:

Line 1 Character 1234 the last Line Characters 10 thru 20 of Line 11.

The *Character* object exists either at the document or line level. At the document level, it refers to a single character within the document, starting at position 1. At the line level, it refers to a single character on the specified line, starting at position 1. Both the line and column or character specifications start at position 1.

The Selection object reflects the current selection. The selection is invalid if nothing is selected. This sets the *Is Visible* property of the selection to false.

A selection can be created in many ways—for example, by manipulating the Starting Point or Ending Point properties of the Selection object or by using the Select command. The Select command requires a line or character object or a from/to specification such as "from {line,column} to {line, column}". All Paste operations select the pasted text by default.

The current selection can be deleted using the Delete Selection or Delete commands, while the Deselect command cancels the current selection.

All objects have *Property Contents* to allow direct access to their content. The Length property indicates the number of characters contained in the object.

Line and Character objects have additional common properties. The *Index* property indicates the number of an object, the number of a line, or the position of a character within a document.

### **Cursor Positioning**

The *Position* property is also common to both objects. This property contains a list made up of two elements and uses a {line, column} syntax. There are several ways to specify the cursor position within the editor window. You can use the *Go to* command to place the cursor in a line or on a character. *Go to* expects a *Line* or *Character* object as its function argument:

Go to Character 1 **of** Line 15 Go to Line 10 Go to **the last** Character

A more direct approach to positioning uses the *Line Index* and *Column Index* properties. These properties contain the current line and column, and they can be read out and set:

set This Line to 123

#### **Core Elements**

### **Objects**

#### Window

The *Window* object supplies information on a window. It's comprised of the pertinent document objects.

Bounds	Rectangle	R/W	Window size and position.
Has Closebox	Bool	R/O	True if the window has a close box.
Has Titlebar	Bool	R/O	True if the window has a title bar.
Hide on Deactivate	Bool	R/O	True if the window disappears upon deactivation.
Is Floating	Bool	R/O	True if the window is a floating window.
Is Resizable	Bool	R/O	True if the window has a growbox.
Is Zoomable	Bool	R/O	True if the window has a zoombox.
Index	Long	R/O	Index of windows in the window list (starts at 0).
Title	Text	R/O	The window name.
Visible	Bool	R/O	True if the window is visible.

#### Methods

Close	Object	Closes the specified object (window or document).
Open	Object	Opens the specified object.
Save	document	Saves a document.
[File	filename]	The name of the file to be saved.
New Document		Opens a new document.
Activate Window	window	Activates a window.

## **General Text Handling Elements**

#### **Document**

The document object is comprised of the entire document. It contains general properties, such as the current selection.

Clipboard	Text	R/W	This property allows for accessing the clipboard. It can be used as a function argument for the Insert Text method.
Contents	Text	R/W	The content of the document.
Length	Long	R/O	The length of the text in the document.
Font Name	Text	R/W	The name of the font used.
Font Size	Short	R/W	The size of the font used.
Font Face	Enums	R/W	The attributes of the current font. The list includes the Bold, Italic, Underline, Outline, Shadow, Condense and Extend elements. You can omit the braces if you wish to specify a single attribute only.
Tab Stops	Short	R/W	The tab stop position.
MIME Type	Text	R/O	The MIME type of the document. This function returns "text/html" by default.
Syntax Highlighting	Bool	R/W	Toggles Syntax Highlighting on and off.
Auto Indenting	Bool	R/W	Toggles Auto Indenting on and off.
Line Index	Long	R/W	The number of the current line.
Column Index	Long	R/W	The current column.
Current Line	Object	R/O	The current line as a line object.
Selection	Object	R/O	The current selection.
Status Line	Text	R/W	The content of the status line.

#### Line

The line object refers to a specific line.

Index	Long	R/O	The line number, starting at 1.
Position	list	R/O	The Position as a list with the {line, 1} syntax.
Contents	Text	R/W	The content of the line.
Length	Long	R/O	The length of the text on the line.

#### Character

The *Character* object refers to a specific character.

Index	Long	R/O	The position of the character, relative to the beginning of the document at position 1.
Position	list	R/O	The position as a list with the {line, column} syntax.
Contents	Text	R/W	The content of the character.
Length	Long	R/O	The length of the character (constant 1).

#### **Selection Object**

The *Selection* object exists all the time, even if there is no current selection. The *Is Visible* property indicates whether the selection exists or not. The selection can be modified by changing the *Starting Position* and *Ending Position* properties. Changing the *Contents* property replaces the current selection with the specified text.

The *Selection* object can be addressed through the *Selection* property, not by its name.

Starting Position	list	R/W	The beginning of the selection.
<b>Ending Position</b>	Long	R/W	The end of the selection.
Is Visible	Bool	R/O	True if a selection exists.
Contents	Text	R/W	The content of the selection.
Length	Long	R/O	The length of the text in the selection.

#### Methods

Insert Text "Text" Inserts the function parameter as text

at the current position.

**Insert File** filename Inserts the specified file at the current

cursor position.

Find "String" Searches for the specified string. The

result is true if the string has been found. The found string will be

selected.

[Applying Applies the specified options. One or Option(s)]

more options may be specified. Multiple options must be specified as

a list in braces.

Available Options:

Distinguishes between uppercase and Ignore case

lowercase.

Wrap around the beginning or the Wraparound

end of the document.

Start the search at the beginning or From Top

the end of the text or the current

selection.

Backwards Search direction is backwards.

Word Search word by word.

Searches for the specified string and Replace "String"

> replaces it with another string. The result is true if the string has been found and replaced. The found and replaced string will be selected. If the direct parameter is omitted, the current selection is replaced with the

specified string.

Using "String" The string used for replacing.

[Applying Option(s)] Applies the specified options. One or

> more options may be specified. Multiple options must be specified as

a list in braces.

Available Options:

Distinguishes between uppercase and Ignore case

lowercase.

Wraparound Wrap around the beginning or the

end of the document.

From Top Start the search at the beggining or

the end of the text or the current

selection.

Backwards Search direction is backwards.

Search word by word. Word

Undo			Undoes the last changes.
Redo			Restores data to the state before the last Undo action.
Delete		Object	Deletes the specified object, which may be the selection object, a line, or other. If the object is not specified, it deletes the current selection.
Select		Object	Makes a selection. The specified object may be a suite of lines or characters—for example, "Lines 3 thru 7".
	From	List	Alternatively, the selection may be
	То	List	specified using two lists with a {line, column} syntax for the beginning and end of the selection.
Select paragraph			This command searches a blank line before and after the current line and selects the text between the two blank lines and the subsequent blank line, positioning the cursor on the blank line. In the example given below, the cursor is placed on the line "1st Line". The asterisks mark the lines that will be selected after executing this command.  1st line * 2nd line * 3rd line * 4th line etc.
	[Between	Object]	Optionally, the selection can be confined to particular lines by specifying a range explicitly. Example: "Select Paragraph Between Lines 3 thru 5".
Deselect			Cancels the current selection.
Go to		Object	Sets the current position to the specified line or character object.
Delete spaces			Deletes all spaces and tabs from the current position to the end of the line or to the next character that is neither a space nor a tab.

### **HTML Extensions**

#### **Methods**

The following methods wrap the current selection in a start tag and end tag of a specified type. Multiple tag types can be specified using a list. The following types are supported:

Style	Tag Type
Address	<address>selection </address>
Blink	<blink>selection </blink>
Blockquote	<blockquote>selection </blockquote>
Bold	<b>selection </b>
Citation	<cite>selection </cite>
Code	<code>selection </code>
Definition	<dfn>selection </dfn>
Emphasis	<emp>selection </emp>
Italic	<i>selection </i>
Keyboard	<kbd>selection </kbd>
Listing	<listing>selection </listing>
Preformatted	<pre>selection </pre>
Sample	<samp>selection </samp>
Strikethrough	<\$>selection \$
Strong	<strong>selection </strong>
Subscript	<sub>selection </sub>
Superscript	<sup>selection </sup>
Teletype	<tt>selection </tt>
Underline	<u>selection </u>
Variable	<var>selection </var>

The general form of the Style method

Style Tag

uses the specified text as a tag. You can also specify attributes: Style Tag "A HREF=#Marker" <A HREF=#Marker>selection </A> Heading Size Formats the current selection as a header. Size may range between 1 and 6. [with Alignment options: Alignment] Left Right Left Right Center Center Inserts a P tag at the current cursor Paragraph [Align] position. Alignment options: Left Left Right Right Center Center **Base Font** Size Inserts a BASEFONT tag at the current cursor position. Size may range between 1 and 7. Font ["Name"] Wraps the current selection in a FONT tag. The name attribute is the font name. [Size Word] Font size. This size ranges between 1 and 7. [with Smaller] Reduces visible font size by using a negative relative size. Assumes -1 if not specified. [with Larger] Reduces visible font size by using a positive relative size. Assumes +1 if not specified. List Art Formats the current selection as a list. The following list styles are available Ordered numbered list (OL) Unordered simple list (UL) definition list (DL/DD) Definition Term definition list (DL/DT) Directory Menu The type of bullet can be specified for [Туре type simple and numbered lists: Simple lists: solid bullet Disc Circle hollow bullet Square solid square

"String"

Numbered lists
Arabic
Upper roman
Lower roman
Upper alpha
Lower alpha

Table ["Title"] Formats the current selection as a table, converting an optional title into a CAPTION tag. Each selected row is converted to one or mote table cells.

[Separator "characters" Each row consists of one or more cells separated by the specified character. Common separators include the comma or tab character. If the number of columns has not been specified explicitly, the script determines the maximum number of entries in any one line of text within the highlighted section. Example: The following lines create a table with three cells per row when specifying "," as

a separator: One Two.three Four, five, six Seven, eight

Rows Word] Row count. If the specified row count exceeds the maximum number of cells that can be generated out of the text, the

script generates blank cells.

[Columns Word]

Column count. If the specified column count exceeds the maximum number of cells that can be generated out of the text, the script generates blank cells. Specifying the number of columns prohibits the script from determining table width, provided a separator character has been defined.

[Border Word1

Specifies the width of the border of the

[Cell spacing Word] Specifies inter-cell spacing.

[Cell padding

Specifies the cell padding.

Width

Specifies table width. Table width must

be entered as text in order to allow for

values such as "50%".

[with Heading]

Specifying this parameter formats the first row of the table as a table header.

Link

Defines the current selection as a hyperlink, using the parameter as the

destination URL.

**Document** layout

["Title"]

"URL"

Word]

Text]

Converts the current document to HTML, inserting HTML, HEAD, and BODY tags and entering an optional title in a TITLE tag within the HEAD section. The BODY tag can be modified using a variety of

options:

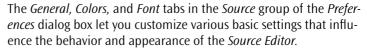
[Background "URL"] Specifies the background image.

	[Background color	"color"]	Specifies the background color of the page.
	[Text color	"Color"]	Specifies text color.
	[Link color	"Color"]	Specifies link color.
	[Visited link color	"Color"]	Specifies the color of links already viewed.
	[Active link color	"Color"]	Specifies the color of the active link.
	[Heading	"Text"]	Inserts the specified text as a header into the Body section using a H1 tag.
	[Load script	"Text"]	Uses the text as a script for the ONLOAD attribute. After the script has been run, the previous first line of the document is the current line.
Check Syntax			Verifies the syntax of the HTML document, returning the number of any error found.
Get Syntax Error	Index		Get syntax error uses an index between 1 and the number of the error found. The faulty code element is highlighted and the error description is displayed in the status line. The following error codes may be returned:
			0 - Invalid error index
			1 - Tag expected but not found
			2 - Unknown Tag
			3 - Found end tag without start tag
			4 - No end tag found for specified tag
			5 - Tag end character ">" expected but not found
			6 - Found attributes in an end tag
			7 - Specified tag has no end tag
			8 - Unknown attribute
			9 - Required attribute not found
			10 - Attribute value not found
			11 - Attribute does not support values
			12 - Value specified without attribute
			13 - Illegal value
			14 - Illegal color code
			15 - Value is not a number
			16 - Unknown HTML special character

17 - Use "&" instead of "&"

18 - End of file

# Source Editor Preferences



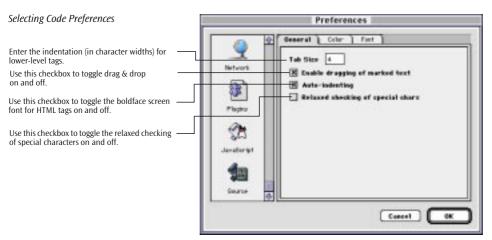


To open the *Source* group of the *Preferences* dialog box, proceed as follows:

- **1** Go to the *Edit* menu and choose *Preferences*.
- **2** Locate and click the *Source* icon on the scrolling sidebar.
- **3** Click the tab with the desired options.

## **General Settings**

The General tab contains the following options:



The *Tab Size* text box sets the width of the indentation (in characters) added to lower-level tags.

The *Enable dragging of marked text* checkbox toggles the internal drag & drop support on and off.

The *Auto-indenting* checkbox toggles the automatic indenting of lower level tags on and off.

The *Relaxed checking of special chars* relaxes the rules applied to special characters when checking the syntax. Enabling this option allows you to use uppercase-only characters as found in older HTML files and instructs the syntax checker to stop looking for a trailing semicolon. Example: The &Ittag&GT string will be interpreted as &It;tag>.

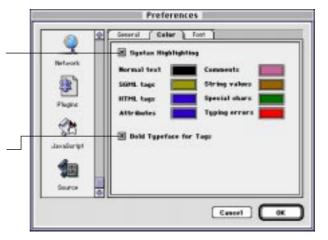
## Syntax Highlighting Preferences

The *Colors* tab contains the following options:

Customizing Syntax Highlighting

Use this checkbox to turn syntax highlighting on and off.

Use this checkbox to toggle the boldface screen font for HTML tags on and off.



The color section allows for viewing the default colors used for syntax highlighting.

The Syntax Highlighting checkbox toggles syntax highlighting on and off.

The *Bold Typeface for Tags* checkbox selects a bold typeface for tags to make them stand out more clearly from the rest of the code.

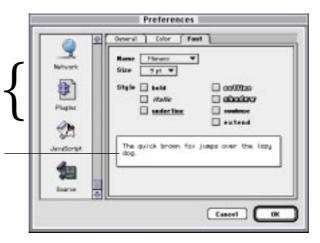
#### **Font Preferences**

Selecting a Custom Font

Use these options to select a custom font and style for plain text displayed in the editor window.

Preview your font preferences here.

The *Fonts* tab contains the following options:



You can select a custom font, font size, and font style for your HTML code to override the default *Monaco 9pt plain* setting.